

# Knowledge Organiser- Theme: The Great Plague

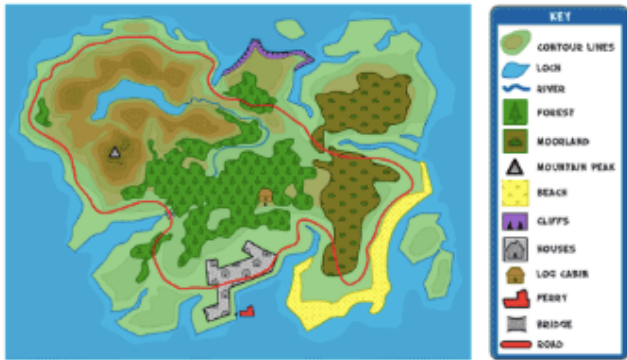
## Geography: Land Use

**sketch map:** a simplified illustration of an area, which shows the positions of selected features.

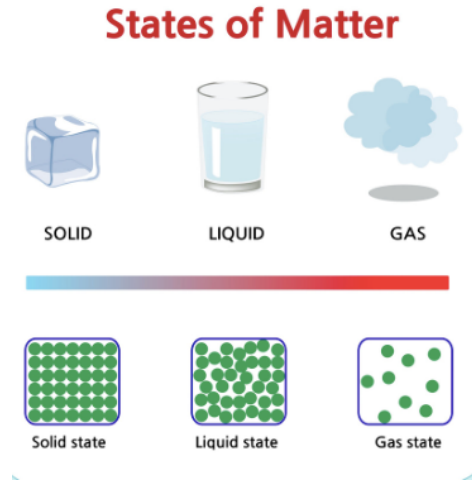
**aerial view :** photographs of an area taken from an aircraft or other flying object

**landmark:** something (such as a building, large tree, statue) that is easy to see and can help people find a way to a place nearby

**key:** use of symbols, colours, or lines to represent important places or landmarks on a map



## Science: States of Matter



**solid:** stays the same shape, can be held in your hands, can be cut into a new shape. Examples- wood, metal, rock, ice.

**liquid:** flows and can be poured, changes shape to its container. Examples- water, juice, oil

**gas:** often invisible always fills a container, changes shape. Examples- oxygen, carbon dioxide

## History: The Great Plague

**buboes** - swelling on the neck, armpit and groin

**contagious** - passed onto others  
Epidemic - A disease spreading quickly

**middle ages** - a period of European history from 1000AD to 1453 AD

**peasant** - a poor person

## Art/DT



Jean Pasquiat



Damian Hirst



Escher

Key artists who used the skull to represent death from The Great

## Computing

**logic** - predicting and analysing

**algorithms** - making steps and rules

**debugging** - finding and fixing errors