Year 1	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
	Penguins and Possums	Fire! Fire!	Growth and Green Fingers	Family Album	The Great Outdoors	Robots			
Lead	Geography	History	Science	History	Science	Science			
Subjects	Hot and cold areas of the world	Events beyond living memory - Great Fire of London	Plants - basic structure and observing growth over time	Changes within living memory	Everyday materials - naming of materials and their properties	Human body and senses			
	Science	Design and Technology	Design and Technology	Art and Design	Geography	Performing Arts			
	Common animals other than humans and their basic structure	Mechanisms - pop ups and simple card levers	Food - preparing and combining foods	Self-portraits - drawing and painting in charcoal, chalk, pastels and watercolours developed into digital art	Fieldwork in the school grounds	Experimenting with and creating sound patterns			
	Art and Design	Performing Arts	Art and Design	Geography	Design and Technology				
	Drawing in pastel developed into 3D using clay	Using voices expressively - singing songs, speaking chants and rhymes	Observational drawings and paintings developed into printmaking	UK countries and capital cities	Structures - stability and strength				
Other		Computing - In	formation Technology (IT), (Computer Science (CS), Dig	ital Literacy (DL)				
Subjects	Create, manage and manipulate digital content - text and images	Digital research - Searching	Programming, Simulations and Modelling	Text & Images / Use of Technology	Digital Research Creating Digital Content - Text & Images	Computer Science			
			Physical	Education					
	Games skills	Gymnastics	Orienteering	Net and Wall games	Athletics skills	Games			
			Mathe	ematics					
	To see a breakdown of our Maths curriculum, please view the Maths overviews on our website.								
English			En	glish					

	author si Non-chronological Poems (sto Poems or	patterned ries a a theme ion texts	Traditional Rhymes Classic stories Instructions	Recounts Stories v		exts: booklets th familiar ings al rhymes Stories with fantasy settings Poems to learn by heart Recounts	
Ongoing	Science	Ge	ography	Physical Education		eSafety			honics/Spelling
	Nature and field journals - observations over time of seasonal changes, plants, weather and length of day		to apply the These act	ic movements and begin ese in a range of activities. tivities will include team and performing arts.	Whenever children are engaged in electronic communication, they will be taught about using technology safely and responsibly.		Please click <u>here</u> for a breakdown of the spelling rules/patterns children will be taught.		

Year 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	The Place Where I Live	Fighting Fit	Explorers	The Farm Shop	Wind in the Willows	Buckets and Spades
Lead	History	Science	History	Science	Science	Science
Subjects	Significant places in their own locality (including schools and playgrounds)	Humans - what humans need to survive, human growth and exercise	Significant people - Neil Armstrong and Christopher Columbus	Human health and nutrition; requirements for plant growth	Living things and habitats	Uses of everyday materials - suitability of different materials for particular uses
	Geography	Art and Design	Geography	Design and Technology	Geography	History
	Small area of the UK - where I live and play	Figure drawing with proportions using wooden figures developed into clay	Small area in a contrasting non- European country	Food - the eatwell plate, where food comes from, principles of a healthy diet	Seasonal and daily weather	Events beyond living memory or places in their locality - the seaside then and now
	Art and Design	Performing Arts	Design and Technology		Design and Technology	Art and Design
	Drawings and paintings of local area developed into printmaking	Rehearse and perform with others, starting and finishing together and keeping a steady pulse	Mechanisms - wheels and axles		Textiles - using a template, simple joining, choice of stitches, choice of materials	Collage using papers, fabric materials, drift wood
	Performing Arts				Performing Arts	
	Listening - experiencing how sounds can be made in different ways				Listening - know how song is used descriptively for a particular purpose	
Other		Computing - In	formation Technology (IT), (Computer Science (CS), Dig	ital Literacy (DL)	
Subjects	Create, manage and manipulate digital content - sound	Electronic Communication	Programming	Data handling	Create, manage and manipulate digital content	Computer Science
			Education			
	Games skills	Gymnastics	Swimming	Net and Wall games	Athletics skills	Striking and Fielding Games
			Mathe	ematics		

				To see a breakdowr	n of our Maths	curriculum, p	please view the Math	ns over	views on our website.		
English		English									
	sett Non-chro rep	settings twist a Non-chronological Instructions Pers report Non-ch				the same Stories with familiar hor settings asion Riddles nological Persuasion oort		iliar	Animal adventure storie Recount: letters / postcards Classic poems		Story as a theme Explanations Poems on a theme
Ongoing	Science	Geograph	у	Physical Educ	ation		eSafety		History		Phonics/Spelling
	Nature and field journals - observations of plants and animals in their local environment throughout the year		nd	Master basic move begin to apply these of activities. These of include team ga performing do	e in a range activities will mes and	engage communic taugh technol	ver children are ed in electronic cation, they will be at about using logy safely and sponsibly.		k History Month (Rosa arks/Mary Seacole)	bre	Please click <u>here</u> for a eakdown of the spelling s/patterns children will be taught.

Year 3	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
	There's No Place Like Home	Healthy Humans	Rock and Roll!	The Iron Man	What the Romans Did For Us	How Does Your Garden Grow?				
Lead	Geography	Science	Science	Design and Technology	History	Science				
Subjects	The region where I live (UK); OS mapwork plus fieldwork in the local area		Rocks and fossils	Mechanical systems - levers and linkages	Roman Britain	Plants - functions or parts and plant growth				
	History	Design and Technology	History	Science	Geography	Design and Technology				
	Local history	Food - simple dish - the eatwell plate	Ancient Britain - Stonehenge	Forces and magnets	A region in the UK - Lake District	Structures - shell/frame structures and strengthening				
		Art and Design	Geography	Performing Arts	Art and Design					
		3D clay or textile sculpture	Key aspects of volcanoes and earthquakes	Performing - practise, rehearse and present a performance	Painting on plaster, mosaics and digital mosaics					
		Performing Arts	Art and Design		Physical Education					
		Creating - experiment with and create musical patterns for dance	Observational drawing of fossils developed into print		Games - performing in an athletic event (Gladiator games)					
Other		Computing - In	formation Technology (IT),	Computer Science (CS), Dig	gital Literacy (DL)					
Subjects	Images, Video and Animation	Programming	Digital Literacy - Digital Research	Programming	Electronic Communication	Images, Video and Animation				
			Physical	Education						
	Invasion Games	Gymnastics	Swimming	Net & Wall games	Athletics Skills	Striking & Fielding Games (Cricket)				
	Mathematics									
	To see a breakdown of our Maths curriculum, please view the Maths overviews on our website.									
	Modern Foreign Languages (Arabic)									

	length (for different purp	Pupils will be taught to understand and respond to spoken and written Arabic, speak with increasing confidence, fluency and spontaneity, write in Arabic at varying length (for different purposes and audiences using the variety of grammatical structures that they have learnt) and discover and develop an appreciation of a range of writing in Arabic. The Y3 scheme of work will form a starting point for all classes and will be built upon over successive years.								
English				Eng	glish					
	Folk Tales Recount: biographies									
Ongoing	Science		Ph	ysical Education	eSafety			Spelling		
	Standalone unit on light and reflection		develop a buse them in a will include arts, gymna	continue to apply and broader range of skills and a range of activities. These team games, performing stic, athletic and outdoor dventurous activities.	Whenever children are electronic communication taught about using tech and responsib	on, they will be nology safely		here for a breakdown of ules/patterns children will be taught.		

Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Sparks Might Fly!	The Great Plague	The Art of Food	Passport to Europe	Water, Water Everywhere	Hunted
Lead	Science	History	Science	Geography	Science	Science
Subjects	Electricity - series circuits, switches, conductors, insulators	A theme in British history beyond 1066 - The Great Plague of 1665	Teeth and the digestive system	Contrasting region in a European country	States of matter	Habitats - grouping and classifying plants and animals
	Design and Technology	Geography	Art and Design	Design and Technology	Geography	Design and Technology
	ICT and electrical systems - control and electrical components	Rubbish and recycling - environmental study	Drawing and painting of still life into 3D sculpture	Textiles - seams, stiffening and strengthening, materials and fastenings	Key aspects of rivers	Food - simple savoury food and cooking techniques
	Performing Arts	Art and Design		Performing Arts	History	
	Creating - explore, choose, combine and organise ideas using an electronic sound source	Drawing developed into printmaking, rotating and translating images		Listening to nasheeds from different cultures; experience how sounds are produced in different ways	Ancient Egypt (including the River Nile)	
					Art and Design	
					Abstract painting; relief paintings, large and small scale with texture	
Other		Computing - In	formation Technology (IT), (Computer Science (CS), Dig	gital Literacy (DL)	
Subjects	Programming	Data Handling	Text and Images	Sound editing	Digital Research - Searching Design, Create, Manage & Manipulate Digital Content	Computational Thinking / Programming
			Education			
	Invasion Games	Gymnastics	Swimming	Net & Wall Games	Athletics Skills	Striking & Fielding Games (Rounders)
			Mathe	ematics		

	-	To see a brea	kdown of our <i>N</i>	Maths curriculum, please vie	ew the Maths overviews on	our website.			
	Modern Foreign Languages (Arabic)								
	Pupils will be taught to understand and respond to spoken and written Arabic, speak with increasing confidence, fluency and spontaneity, write in Arabic at varying length (for different purposes and audiences using the variety of grammatical structures that they have learnt) and discover and develop an appreciation of a range of writing in Arabic. The Y3 scheme of work will form a starting point for all classes and will be built upon over successive years.								
English	English Control of the Control of th								
	Explanations Stories with fantasy settings Film and playscripts	Classic	tales poetry Newspapers	Stories with issues and dilemmas Persuasion	Novel as a theme Non-chronological reports	Stories with Poems with Information	a structure	Folk tales Debate Poems on a theme	
Ongoing	Science		Ph	ysical Education	eSafety	•		Spelling	
	Standalone unit on	sound	Physical Education Pupils will continue to apply and develop a broader range of skills and use them in a range of activities. These will include team games, performing arts, gymnastic, athletic and outdoor and adventurous activities.		Whenever children are electronic communicatio taught about using technand responsib	n, they will be nology safely		here for a breakdown of rules/patterns children will be taught.	

Year 5	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	A Kingdom United	Food, Glorious Food!	Earthlings	Inventors and Inventions	Amazon Adventure	Faster, Higher, Stronger
Lead	Geography	Geography	Science	History	Geography	History
Subjects	UK cities, counties and key features - research World food - where does food come from? Early Islamic civilization - Baghdad c AD900		Contrasting region - Amazon Basin, rainforest, biomes	Ancient Greece (including sport)		
	Performing Arts	Design and Technology	Performing Arts	Design and Technology	Science	Science
	Listening to and performing a range of nasheeds from around the UK	Food - food from another culture, variety of cooking techniques	Listening to high quality recorded nasheeds and how sounds can be used to create effects, i.e. film soundtracks	Mechanical systems - cams, pulleys and gears	Life cycle changes in animals and plants; naturalists (e.g. David Attenborough)	Animals including humans - growth and development of humans PLUS exercise and the circulatory system
	History	Science	Art and Design	Science	Design and Technology	Art and Design
	Britain's settlement by Anglo-Saxons and Scots (including place names)	Materials - reversible and irreversible changes	Drawing and painting developed into abstract textured paintings	Forces and falling objects	3D Textiles - using gussets, using patterns, joining with seam allowance, combining fabrics	Figure drawing developed into 3D sculpture
					Art and Design	Music
					Painting developed into printmaking/collage and digital art	Creating - improvise, develop and perform rhythmic compositions using graphic notation
Other		Computing - In	formation Technology (IT), (Computer Science (CS), Dig	gital Literacy (DL)	
Subjects	Data handling	Electronic Communication and Collaboration / Computer Networking	Simulations & Modelling / Data Handling	Computer Science / Computational Thinking	Design, Create, Manage & Manipulate Digital Content Text & Images	Programming
			Physical	Education		
	Invasion Games	Gymnastics	Swimming	Net & Wall Games	Athletics	Striking & Fielding Games (Cricket)

				Mathe	ematics				
		To see	e a breakdowi	n of our Maths curriculum, p	olease view	the Maths over	views on our website.		
	Modern Foreign Languages (Arabic)								
	length (for different pur	ooses and auc	liences using t	oken and written Arabic, spe he variety of grammatical eme of work will form a starti	structures th	at they have led	arnt) and discover and	develo	op an appreciation of a
English	English English								
	Legends Persuasion	sett Film and p	h historical ings blay scripts ative poetry	Science fiction stories Information booklets Poems with a structure	Magazine	as a theme e: information t hybrid	Stories from other cu Debate	Itures	Myths Reports Poems with figurative Ianguage
Ongoing	Science			Physical Education			eSafety		Spelling
	Standalone unit on mater - comparative / fair tests materials. This could be a science week over fa afternoons.	of everyday a theme for a	broader rang activitie	continue to apply and dev ge of skills and use them in a s. These will include team g thletic and outdoor and ac activities.	a range of ames,	electronic co will be ta	ldren are engaged in ommunication, they ught about using afely and responsibly.	bre	lease click here for a cathoria cathoria spelling patterns children will be taught.

Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
	Survival!	Britten's Got Talent?	Heroes and Villains	Super Sleuth	Oh! I Do Like To Be	Beside The Seaside	
Lead	Science	Performing Arts	Science	Science	Design and	Technology	
Subjects	Evolution and inheritance - adaptation, survival of the fittest, reproduction and passing on traits	Understanding of the history of music	Famous scientists and their contributions to the world	Classification including subdivisions for vertebrates and invertebrates	technology skills bases - systems, electrical systen	om across design and structures, mechanical ns, ICT programming and ntrol	
			Design and Technology	History	Hist	ory	
			Food - chefs, food heroes, designing a healthy menu/eatwell plate	Viking and Anglo-Saxon struggle for the Kingdom of England	Aspect of British history beyond 1066 - leisure and entertainment		
	Art and Design	Science			Art and Design		
	Drawing and painting developed into digital art; developing sketchbook ideas	Light - exploring the way light behaves including light sources, reflection, shadows			Drawing and painting d batik / fe	. •	
	Geography	Art and Design			Perform	ing Arts	
	World's countries and key features - research	Painting inspired by music			Creating - explore, choos structures, e.g. c		
					Geog	raphy	
					Human geography, land use, economic activity, C mapwork Science Electricity gital Literacy (DL)		
Other		Computing - In	formation Technology (IT), (Computer Science (CS), Dig			
Subjects	Digital Research - Searching	Design, Create, Manage and Manipulate Digital Content	Programming	Digital Research / Computer Science - Networking	Programming		

			Physica	l Education							
	Invasion Games	Gymnastics	Net & Wall Games	Athletic	cs Skills	Striking & Fielding Games (Rounders)					
	Mathematics										
		To see a breakdown of our Maths curriculum, please view the Maths overviews on our website.									
		Modern Foreign Languages (Arabic)									
	length (for different pur	Pupils will be taught to understand and respond to spoken and written Arabic, speak with increasing confidence, fluency and spontaneity, write in Arabic at varying length (for different purposes and audiences using the variety of grammatical structures that they have learnt) and discover and develop an appreciation of a range of writing in Arabic. The Y3 scheme of work will form a starting point for all classes and will be built upon over successive years.									
English			E	nglish							
	Novel as a theme Recount: Biography Poetry – Songs and Lyrics Persuasion: A Formal Review Classic fiction Poetry – Songs and Lyrics Persuasion: A Formal Review Older literature Information text hybrid Poems with imagery Review Detective / crime fiction Explanations Explanations Discussion and debate Classic narrative poetry Novel as a theme Recount: autobiograp Poems on a theme										
Ongoing	Physical Education eSafety Spelling										
	Pupils will continue to apply and develop a broader range of skills and use them in a range of activities. These will include team games, dance, gymnastic, athletic and outdoor and adventurous activities. Whenever children are engaged in electronic communication, they will be taught about using technology safely and responsibly. Please click here for a breakdown of the spelling rules/patterns children vertication, they will be taught about using technology safely and responsibly. By the experimental properties of the spelling rules and the spelling rules are the spelling rules and the spelling rules are the sp										